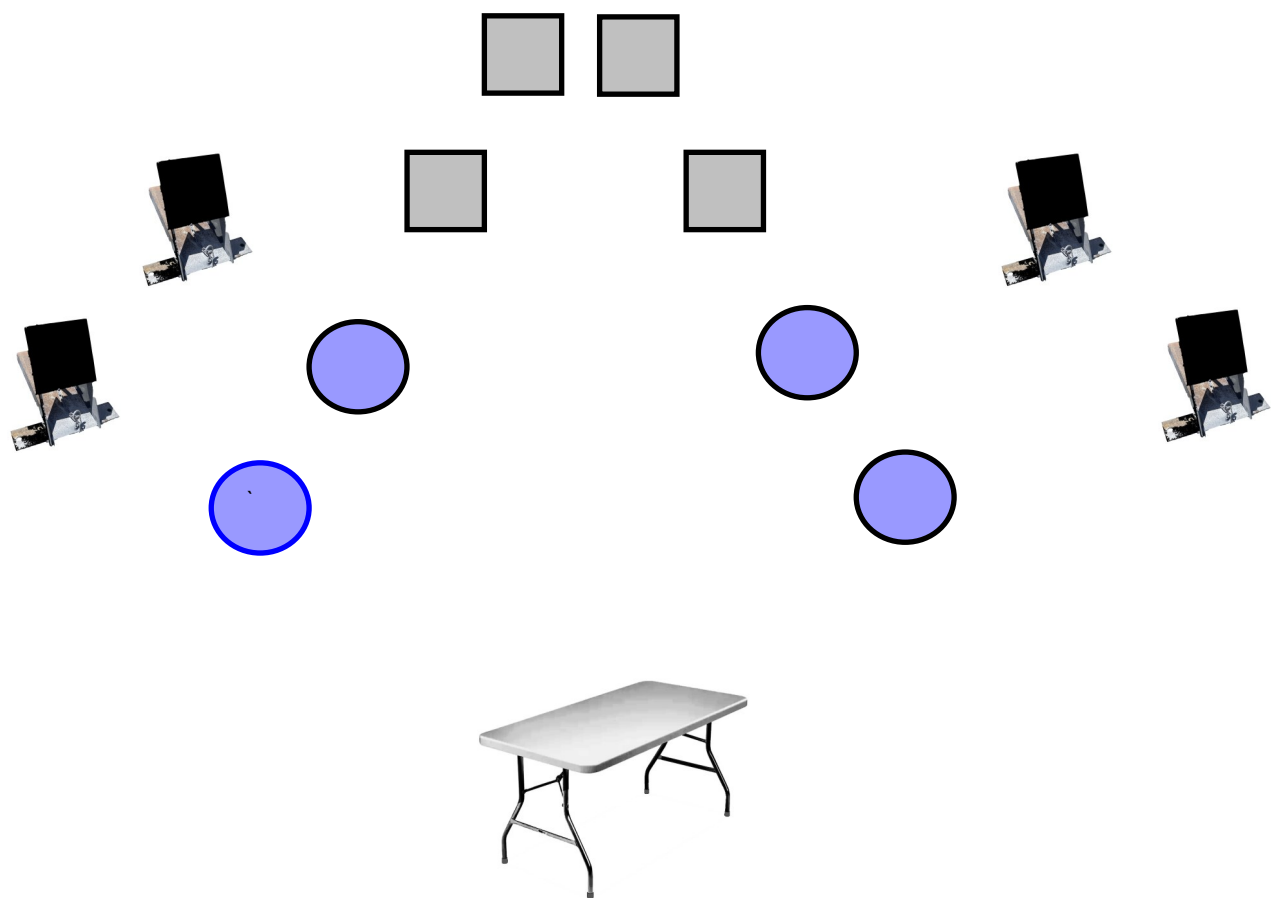


## Upper Bay Stage 1

10 Pistol  
10 Rifle  
4+ Shotgun



**Gun order:** Shooters choice.

**Long guns staged safely**

**Start:** Trigger finger(s) pointing to first target to be engaged

**When Ready say** "Move over"

**At the Beep:**

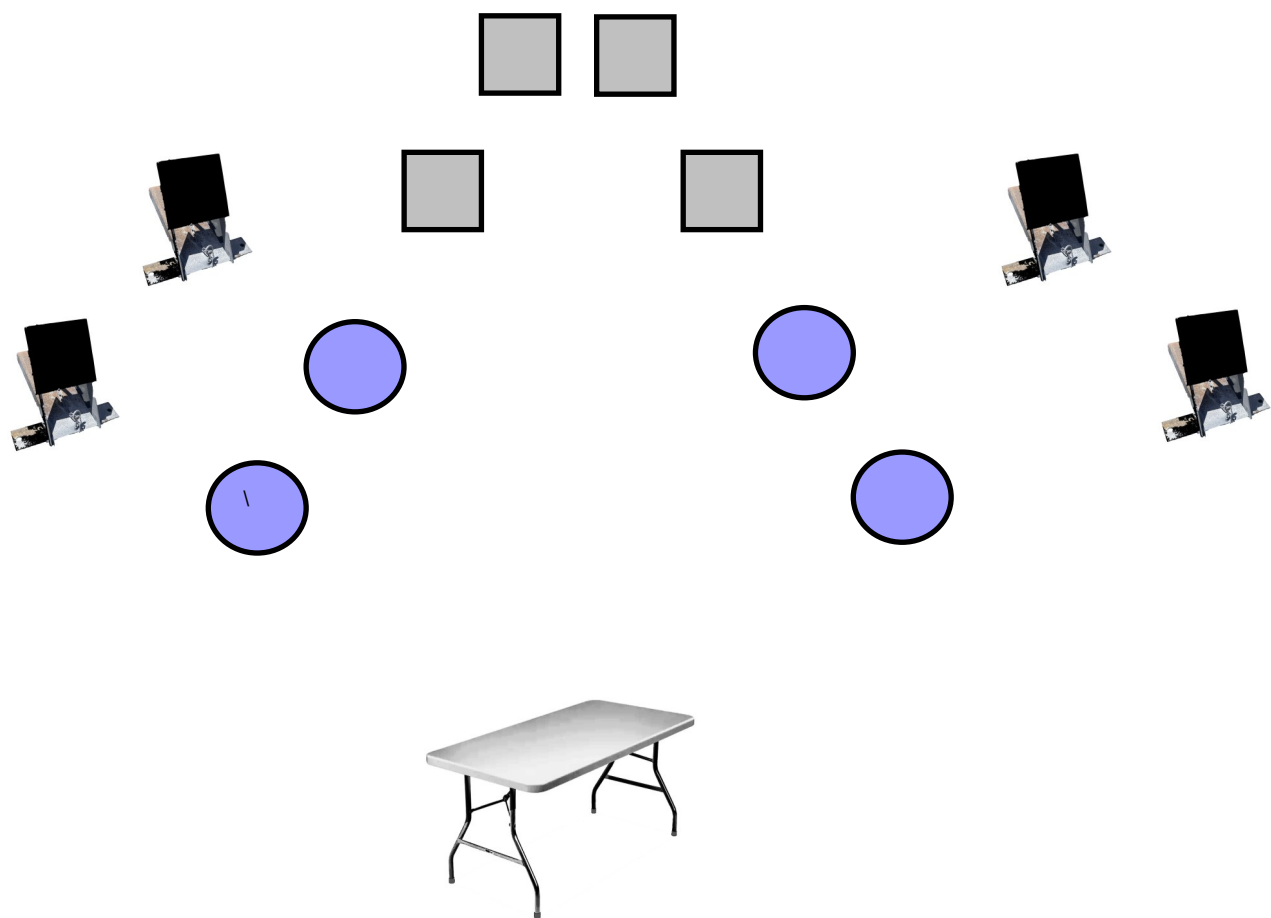
**If Pistols:** Using circle targets , single double triple quadruple (L Welk)

**If Rifle:** Same instructions as pistol using square targets

**If Shotgun:** Knockdown two targets from left and right sides of table, no feet behind table

## Upper Bay Stage 2

10 Pistol  
10+ Rifle  
4+ Shotgun



**Gun order:** Shooters choice.

**Long guns staged safely**

**Start:** Gun of choice in hand.

**When Ready say** "Don't shoot"

**At the Beep:**

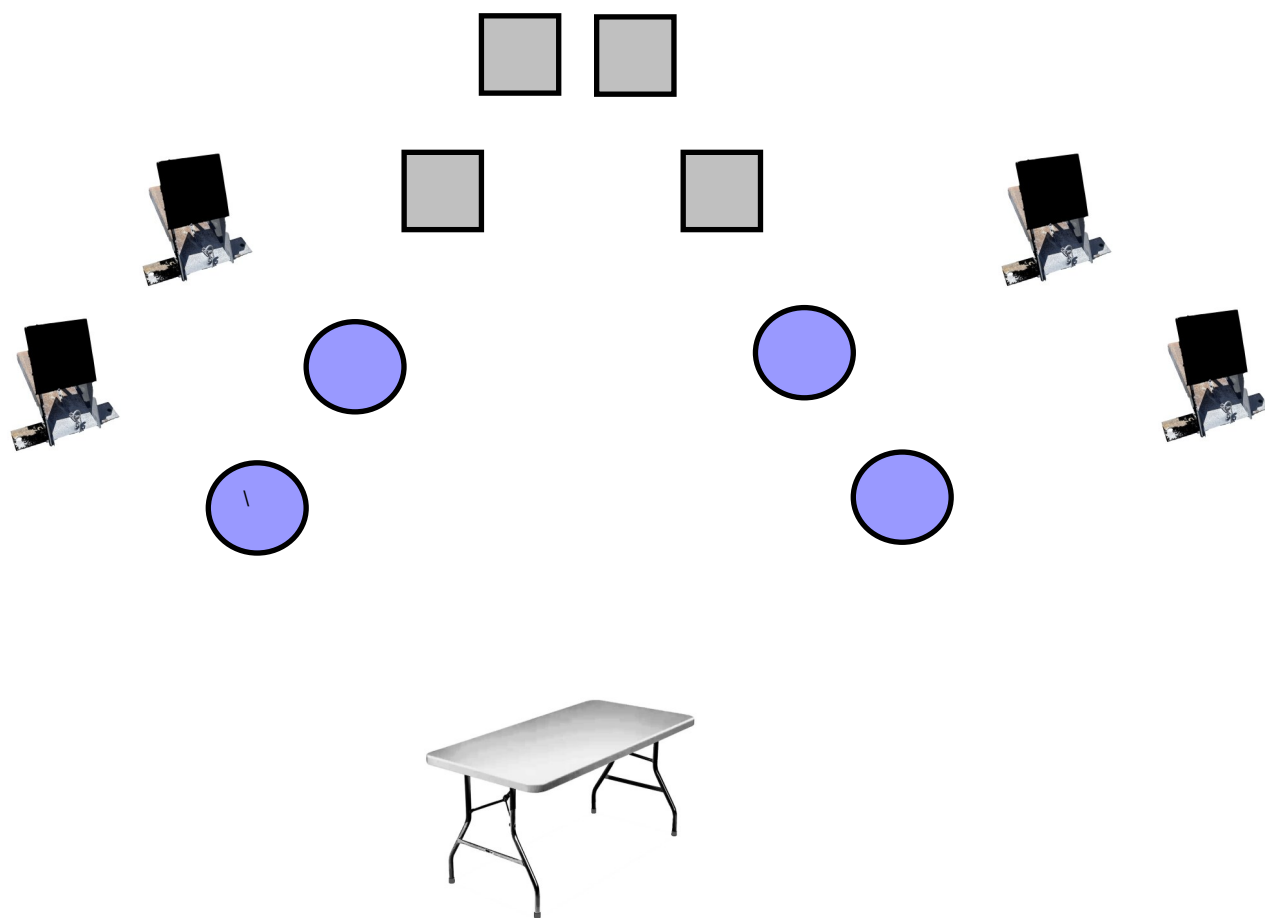
**If Pistols:** Using circle targets double tap then triple tap starting on a far end then repeat instructions using other targets

**If Rifle:** Same instructions as pistol using square targets

**If Shotgun:** Knockdown two targets from left and right sides of table, no feet behind table

### Upper Bay Stage 3

10 Pistol  
10+ Rifle  
4+ Shotgun



**Gun order:** Shooters choice.

**Long guns staged safely**

**Start:** SASS default

**When Ready say** "I'm going in"

**At the Beep:**

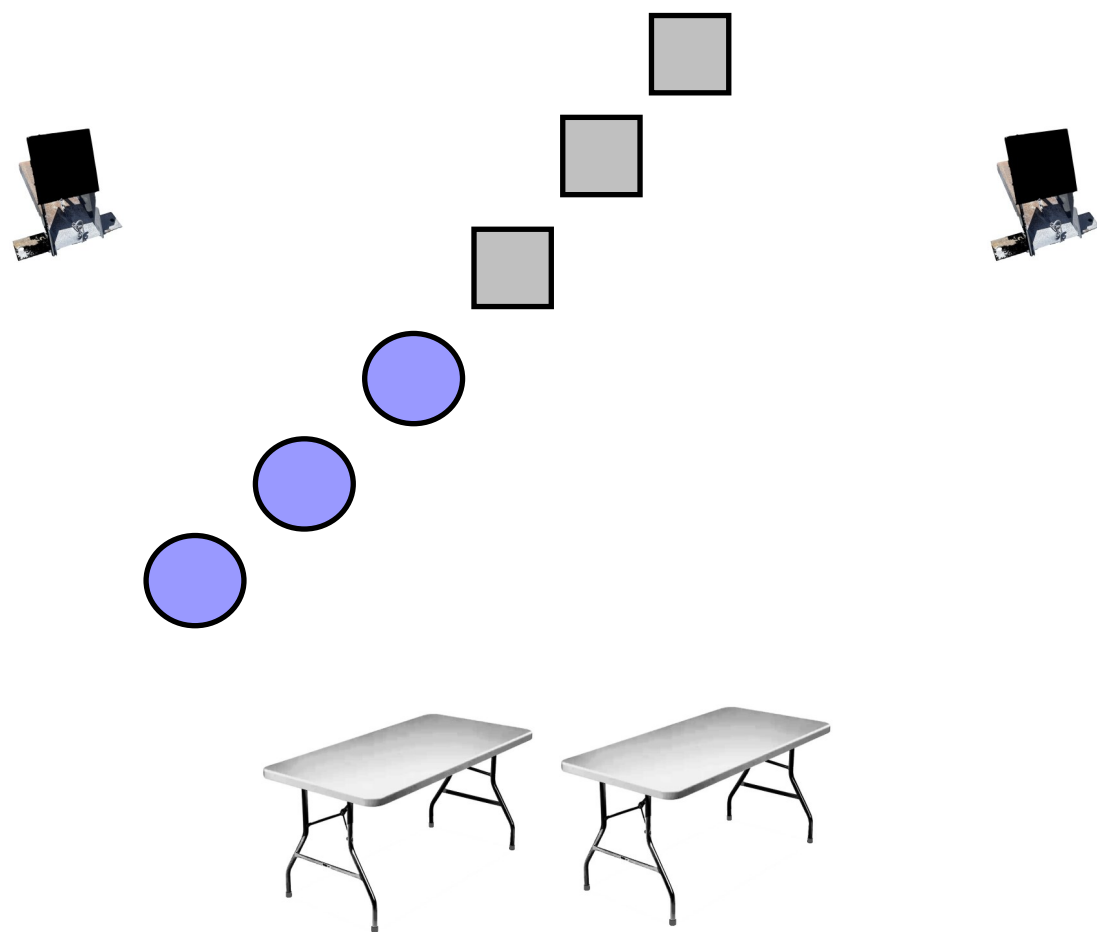
**If Pistols:** Using circle targets Nevada sweep starting on either end.

**If Rifle:** Same instructions as pistol using square targets

**If Shotgun:** Knockdown two targets from left and right sides of table, no feet behind table.

## Middle Bay, Stage 4

10+1 Pistol  
10+1 Rifle  
2+ Shotgun



**Gun order:** Shooter's choice.  
which to reload, pistol or rifle.

**Long guns staged safely**

**Must use both tables with no foot in-between legs of the tables**

**Start:** Strong hand touching sleeve of other hand

**When Ready say** "Cheater!!"

**At the Beep:**

**If Pistols and rifle:** Using circle targets double tap Nevada sweep from either end

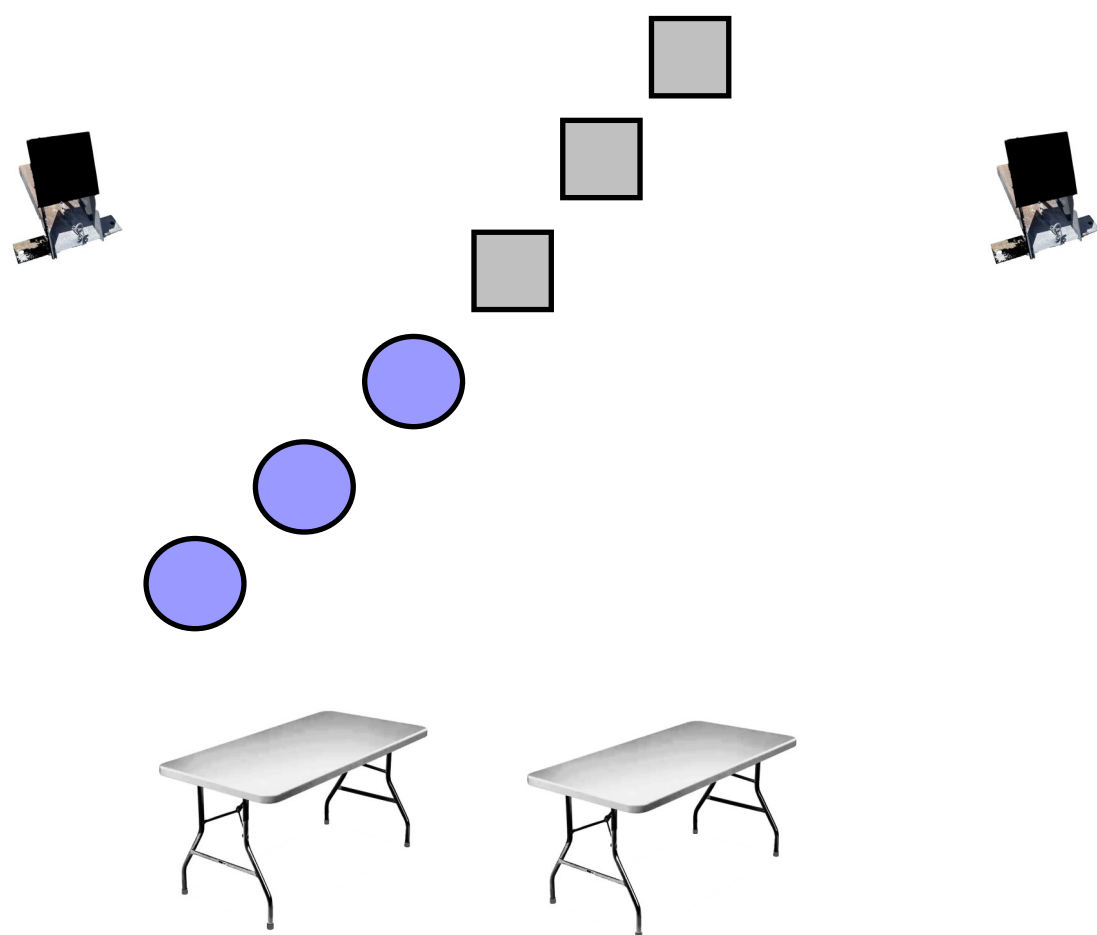
**If Rifle:** Using square targets same instructions as pistol.

**If Shotgun:** Engage the two knockdowns.

Shooter chooses

## Middle Bay Stage 5

10 Pistol  
10 Rifle  
4+ Shotgun



**Gun order:** Shooters

choice

**Long guns staged safely**

**Must use both tables with no foot in-between legs of the tables**

**Start:** Hands flat on table..

**When Ready scream!!!** "Who is dealing?"

**At the Beep:**

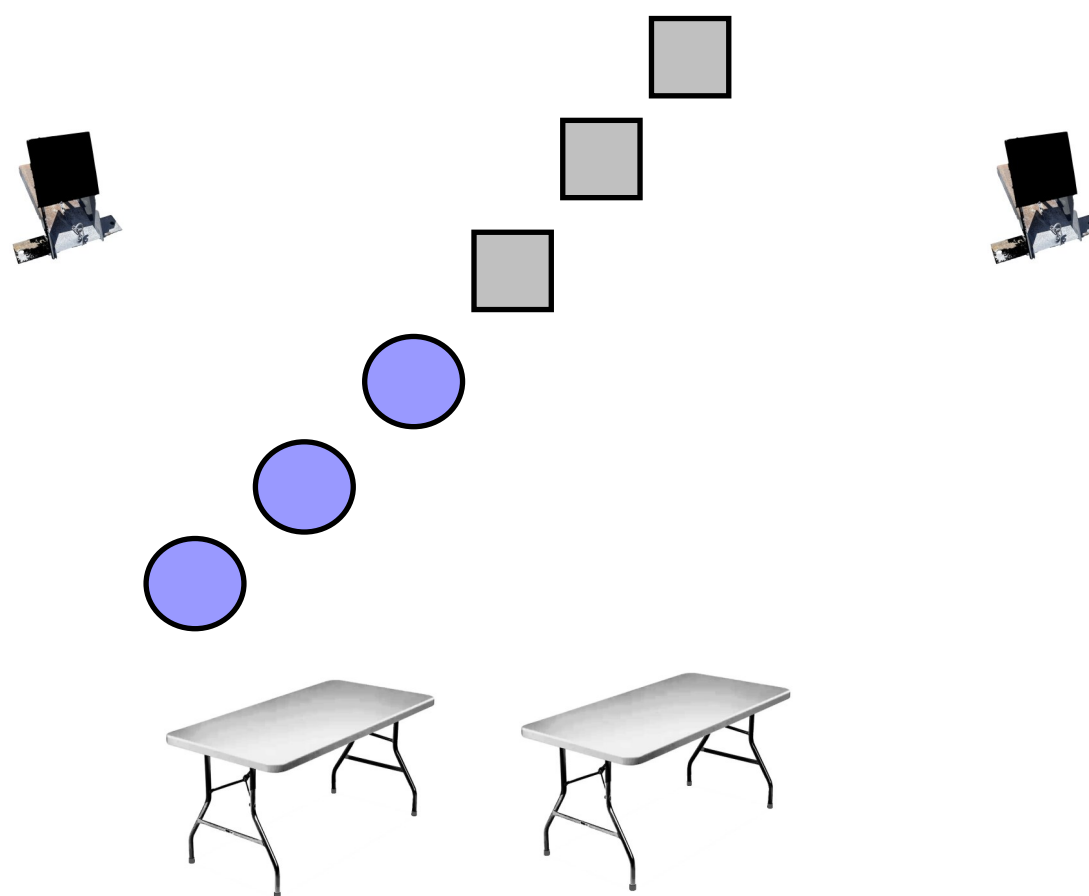
**If Pistols:** Using circle targets, 1—8—1

**If Rifle:** Using square targets same instructions as pistol.

**If Shotgun:** Engage the two knockdowns.

## Middle Bay Stage 6

10 Pistol  
10 Rifle  
4+ Shotgun



**Gun order:** Shooters choice

**Long guns staged safely**

**Must use both tables with no foot in-between legs of the tables**

**Start:** Hands out in front of face with 2 fingers up on one hand and 3 on the other.

**When Ready scream!!!** "This is OLD math?"

**At the Beep:**

**If Pistols:** Using circle targets, 2—3—5 from either end

**If Rifle:** Using square targets same instructions as pistol.

**If Shotgun:** Engage the two knockdowns.